



City of Santa Fe
PARKING PERMIT APPLICATION
505-955-6667 visit us at www.santafenm.gov/parking



What are you applying for?

- | | |
|--|--|
| <input type="checkbox"/> Parking Meter Permit | <input type="checkbox"/> Parking Garage Permit |
| <input type="checkbox"/> Loading Zone Permit | <input type="checkbox"/> Parking Lot Permit |
| <input type="checkbox"/> Update Permit Information | <input type="checkbox"/> Residential Parking |
| <input type="checkbox"/> Cash Key | <input type="checkbox"/> City of Santa Fe Employee |

If no space is available, would you like to be placed on a waiting list? ☐ Yes ☐ No

Account Name _____ Customer Account # _____

Permit Holder _____

Billing Address _____

City _____ State _____ Zip _____

Contact Phone: _____ E-mail _____

Vehicle Information: (Permit Holders ONLY)

License Plate # _____	Make _____	Model _____	Year _____	Color _____
License Plate # _____	Make _____	Model _____	Year _____	Color _____
License Plate # _____	Make _____	Model _____	Year _____	Color _____
License Plate # _____	Make _____	Model _____	Year _____	Color _____

If applying for or renewing a monthly parking permit, which facility are you requesting?

- ☐ Sandoval Garage ☐ Convention Center Garage ☐ Railyard Garage ☐ Water Street Lot
☐ Other _____

If applying for or renewing a parking meter permit, which zone are you requesting?

Zone A ☐ Zone B ☐ Zone C ☐ Zone D ☐

Residential Parking Permit Property Verification Information: (Residential ONLY) - Please provide one of the following:

- ☐ Phone Bill ☐ Public Service / Utility Bill ☐ Lease Agreement

I have reviewed and understand the Parking Permit Policy and agree to the terms and conditions. By my signature below, I understand that I am fully responsible for the balance on my account.

Applicant Signature: _____ Date: _____

(OFFICIAL USE ONLY)

Permit# _____ District # _____ Key Card# _____

Verified and Approved by: _____ Entered by: _____

Entered into Excel _____ Key Card Entered _____ Permit # changed in E1 _____ Set Up Billing _____